



The Racecourse Association Limited

Winkfield Road, Ascot, Berkshire, SL5 7HX

8 September 2015

Alan Barwise
Licensing
Royal Borough of Windsor & Maidenhead Council
York House,
Sheet Street,
Windsor, SL4 1DD

Dear Mr Marston,

Revision of Statement of Gambling Licensing Policy - Consultation

I am writing on behalf of the Racecourse Association, the trade association for horse racecourses in Great Britain. We have reviewed the Draft Statement of Principles for The Royal Borough of Windsor and Maidenhead, to which we would like the opportunity to respond on behalf of our members, which include Ascot and Royal Windsor Racecourses.

Location (Page 10, paragraph iv) - The proposed location of gambling premises may be taken into account when assessing the application. The Council is asked to consider that the location of racecourses will not have altered since its foundation, and cannot be transferred to another location

Conditions (Page 10) – In certain circumstances the Council may impose additional conditions on racecourses to ensure the licensing objectives are met. The Council is asked to ensure that these conditions do not exceed those premises licence conditions outlined in the Premises Licence Mandatory and Default Conditions.

Door Supervisors (Page 13) – The Council is asked to be aware that under the Licensing Act 2003 and the Private Security Industry Act 2001, racecourses are already required to provide licensed door supervisors in some roles. In line with the Government's Better Regulation Agenda, and the stipulation by the Council on Page 11 that they will seek to avoid duplication with other regulatory regimes, the Council should not impose any further provisions relating to door supervisors.

Should you wish to discuss the comments raised any further, please contact my colleague Holly Cook on 01344 873536 or holly.cook@racecourseassociation.co.uk

Kind Regards,

Sam Cone
Communications Executive
The Racecourse Association Ltd

cc: Alastair Warwick, Ascot Racecourse
Stuart Dorn, Windsor Racecourse